Information and Communication Technology:

The INFORMATION THEORY (CONTINUED)

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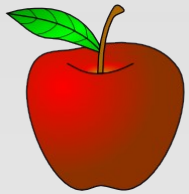
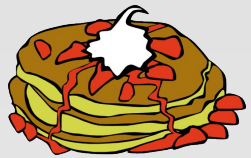
The INFORMATION CAPACITY or Bit Rate of Data Transmission


1 bit per second → 1 bps

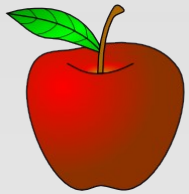
8 to 10 bit per second → 1 Byte per second
1 Bps

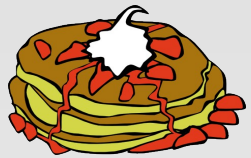
1000 bit per second → 1 Kbps

1000 Kbps → 1 Mbps

1000 Mbps → 1 Gbps

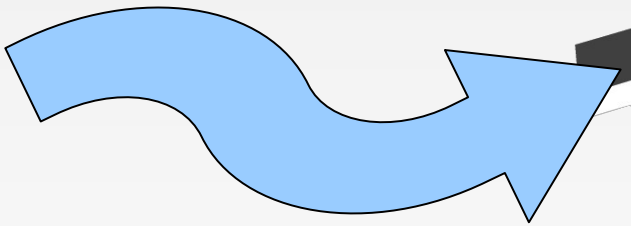
The Information Capacity (Bit Rate)


According to Shannon [1948], there are 2 (two) factors related to the information capacity:

- ***Bandwidth***
- ***Channel Quality*** **(*Signal to Noise Ratio*, *S*/N atau SNR)**



The Communication Model

[1948] Claude E. Shannon, "*A Mathematical Theory of Communication*" *(a technical notes)*

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Communication Model

Shannon and Weaver [**1949**], **simplex mode**

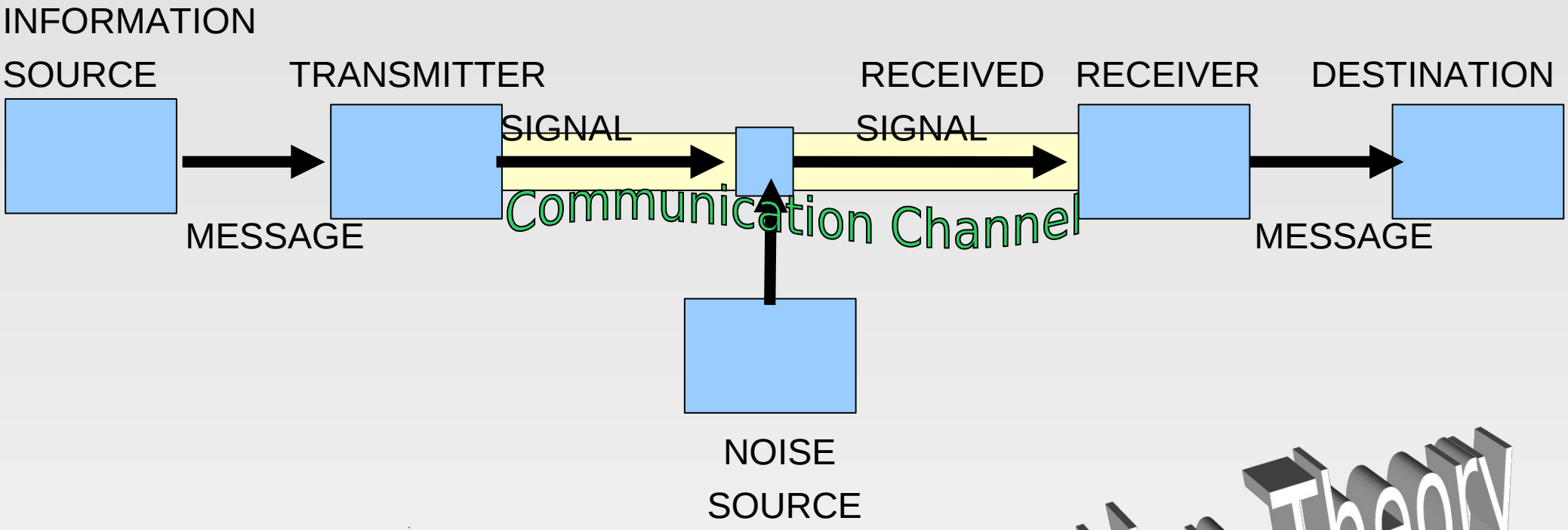
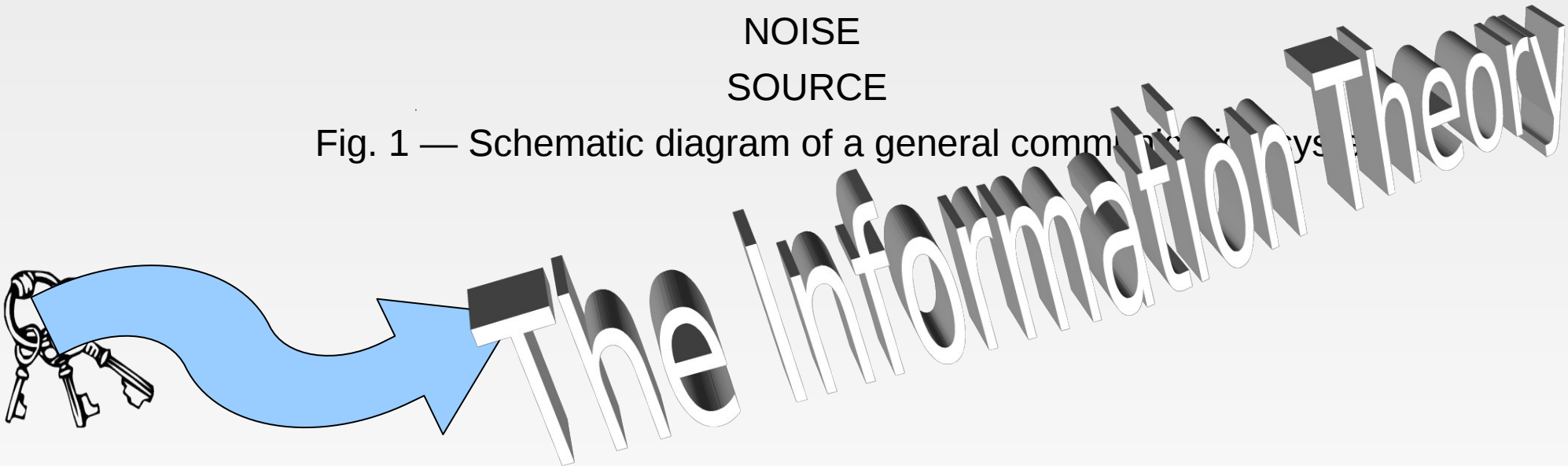


Fig. 1 — Schematic diagram of a general comm[illegible]ys[illegible]



The Information Capacity (Bit Rate)

Shannon and Weaver [**1949**], **simplex mode**

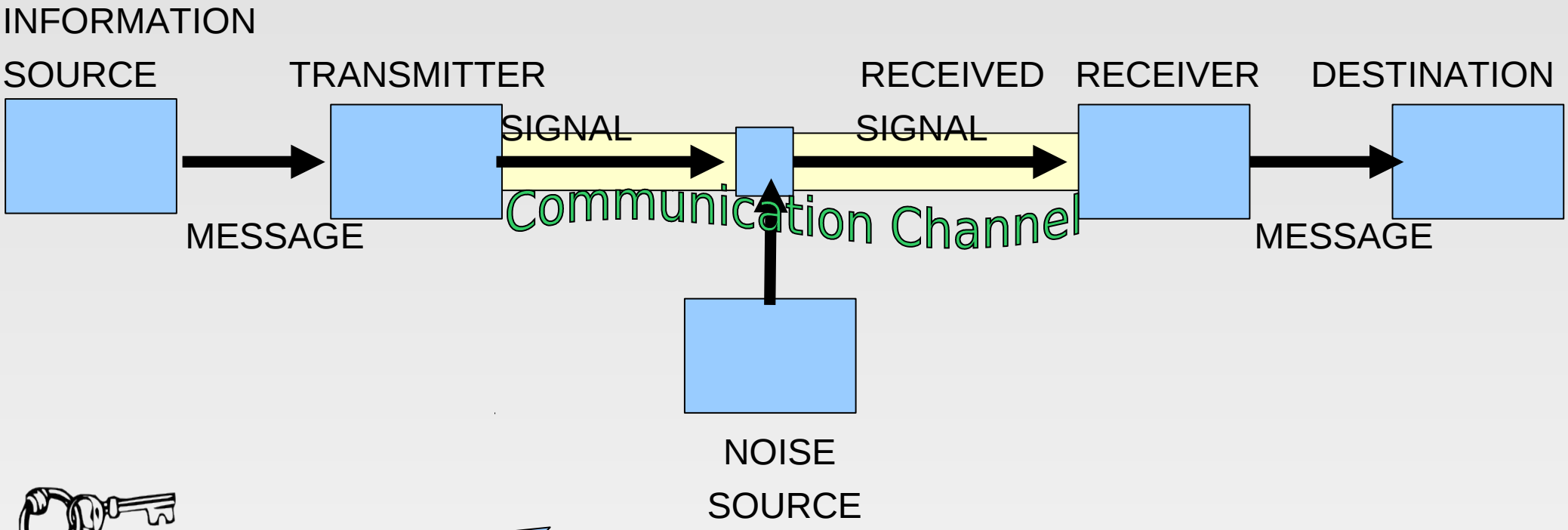


Fig. 1 — Schematic diagram of a general communication system.

The Shannon [**1948**] formula to compute the Information Capacity:

Information Capacity [bps] = (Bandwidthi [Hertz])* ^{2}log (1 + S/N)

Schweber, [**1996**], page **16**

The Information Capacity (Bit Rate)

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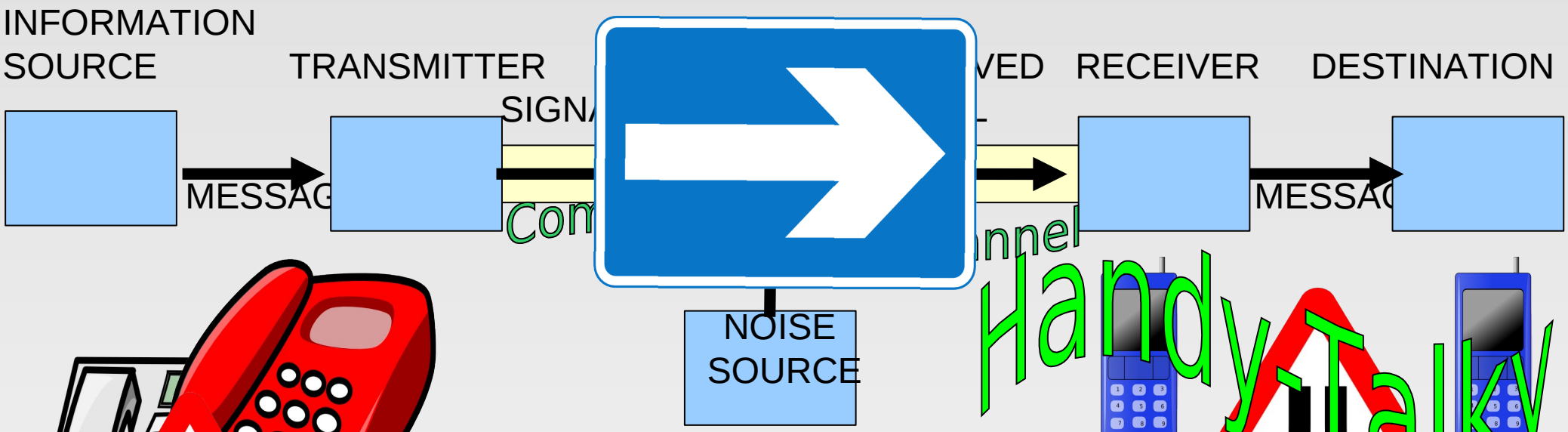
Schweber, [**1996**], page **16**

$$\textit{Bit Rate} = BW * {}^{2}\log (1 + S/N)$$

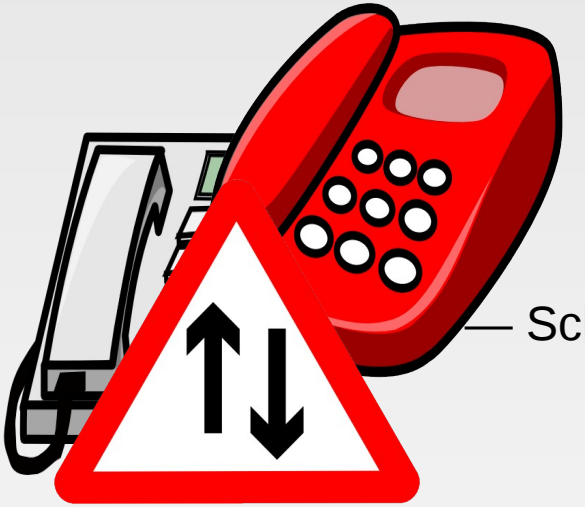
- *Bit Rate* (**The Information Capacity**) : The amount of information transmitted in a unit of time [**bit per second, bps**] through a communication channel
- **BW** (*Bandwidth*) :The spectrum of signals transmittable in the channel [**Hertz**, **getaran per detik**, *cycles per second*, **cps**], the difference between the highest freuency and the lowest frequency
- **S/N** (*Signal to Noise ratio*) : the quality of the channel in terms of the ratio of the transmitted signal power and the noise power

The MODEs of Communication

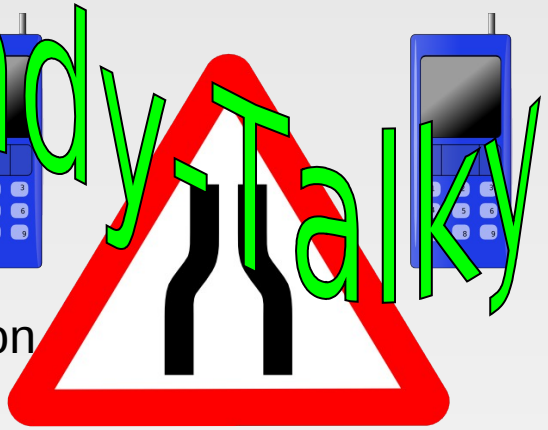
Shannon and Weaver [**1949**], **simplex mode**



— Schematic diagram of a general communication



FULL-DUPLEX (two SIMPLEXs)



HALF-DUPLEX (two SIMPLEXs, one at the time)

SINGLE-SOURCE SINGLE-DESTINATION

The MODEs of Communication

not a **simplex mode**

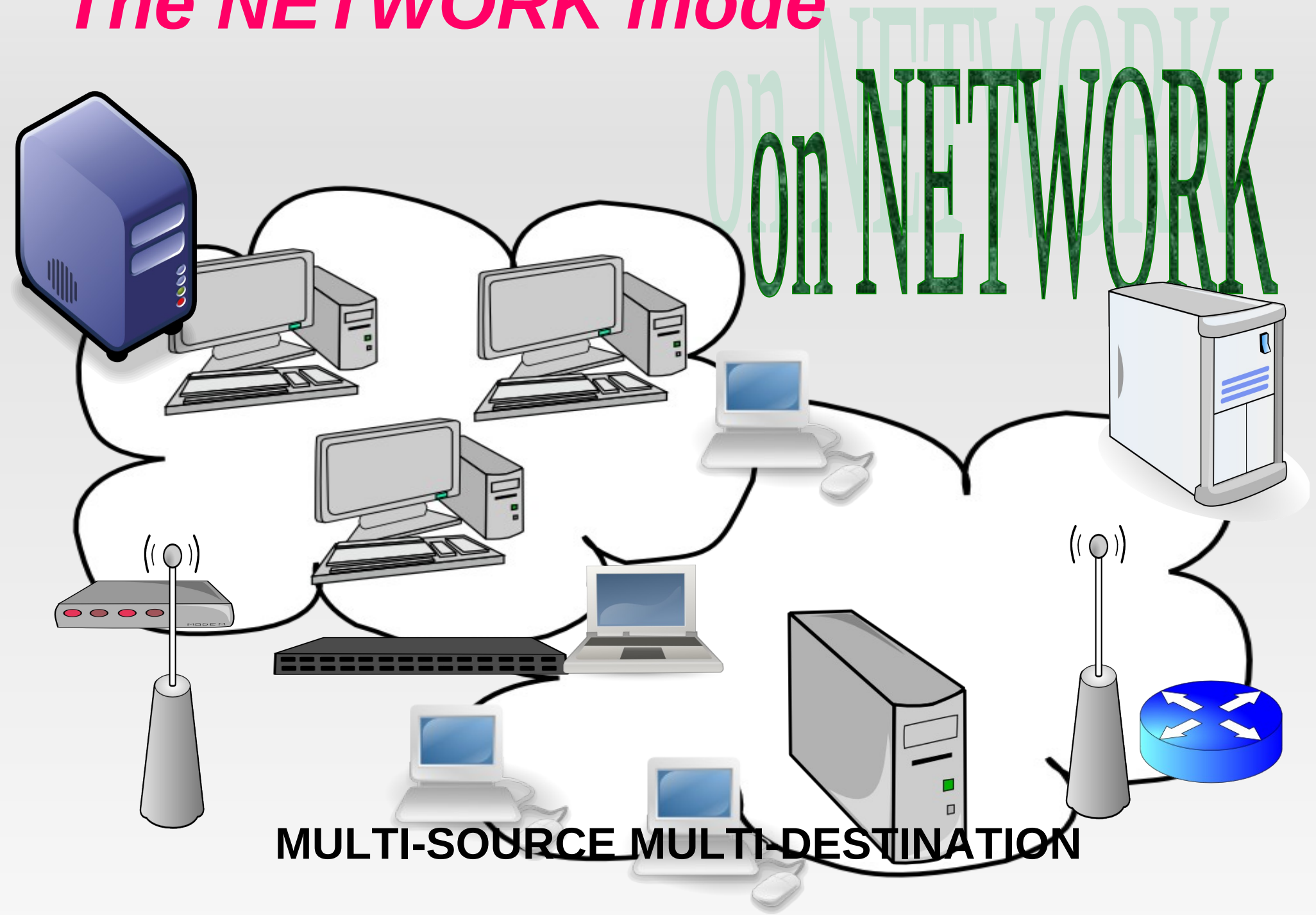
not a **full-duplex**

not a **half-duplex, but .....**

the NETWORK !

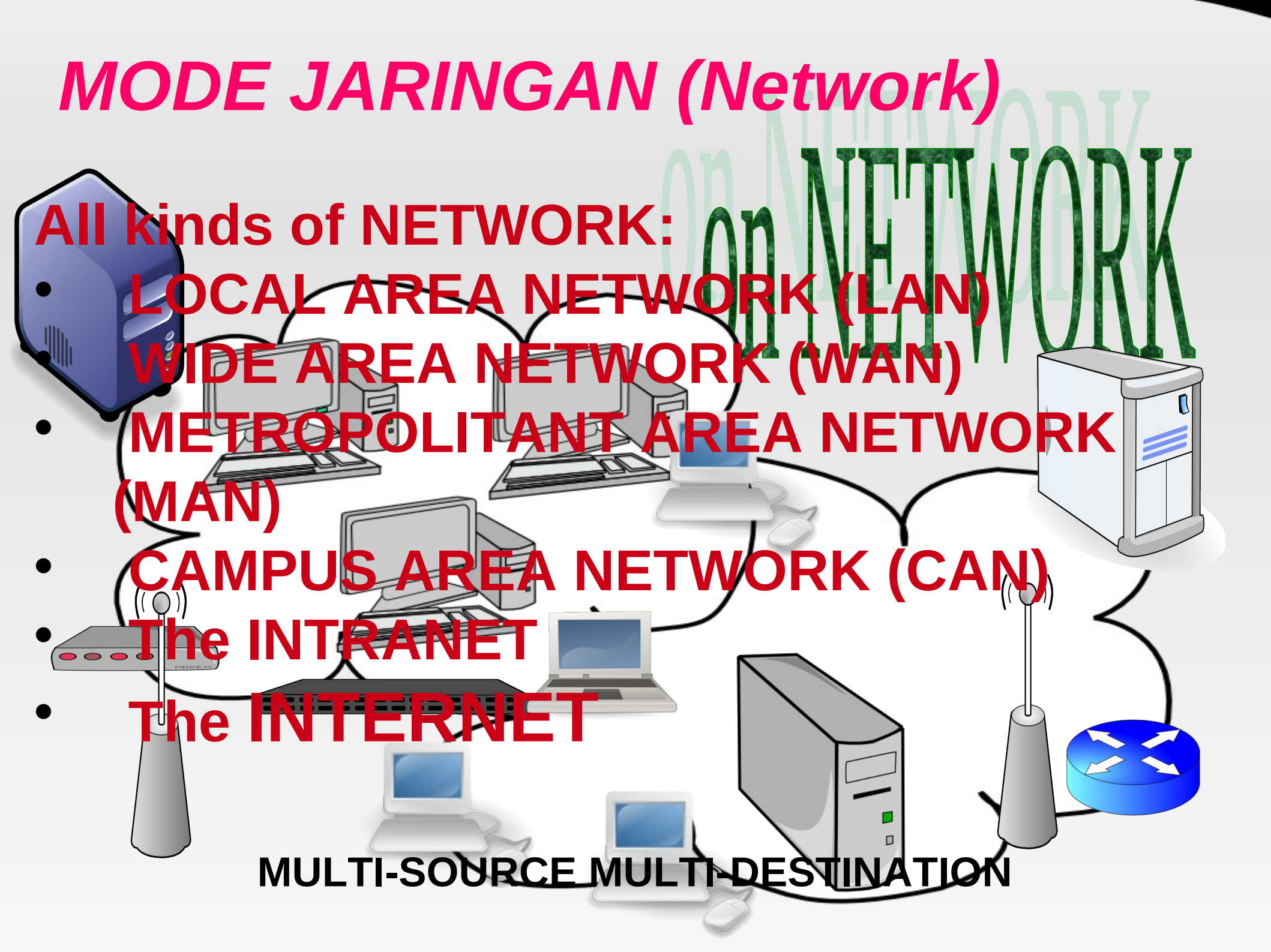
MULTI-SOURCE MULTI-DESTINATION

The NETWORK mode



MULTI-SOURCE MULTI-DESTINATION

MODE JARINGAN (Network)



All kinds of NETWORK:

- LOCAL AREA NETWORK (LAN)
- WIDE AREA NETWORK (WAN)
- METROPOLITANT AREA NETWORK (MAN)
- CAMPUS AREA NETWORK (CAN)
- The INTRANET
- The INTERNET

MULTI-SOURCE MULTI-DESTINATION

The INTERNET .....

- Read : http://en.wikipedia.org/wiki/History_of_the_Internet
- A “non-hierarchical” organization
- Members: Computers and the Accessories
- “Permanent” and “Temporary” members
- Every single member has its ”IP address” (IP = Internet Protocol) :
  - Version 4: 000.000.000.000 to 255.255.255.255, ”local” and ”public” IP
  - Ipv6 (version 6)

The INTERNET member.....

- Every single member of the Internet has its specific function:
  - *servers*: mail-server, file-server, web-server, list-server, Domain-Name Server (DNS), dll.....
  - *routers:* the traffic controllers
  - *bridges*: connecting networks
  - *terminal*, *client*
  - etc.

Packet Data Communication .....

- Using a communication protocol: **TCP/IP**
- Communication by sending and receiving DATA PACKETS
- Each DATA PACKET has its CONTENTS and its ”WRAPPER”, its SENDER's Addr and its DESTINATION/RECEIVER's Address




Let's Go .....

to see .....the

Internet...!